

Computing C/N₀

$$C/N_0 = \frac{G_S S / L_i}{N_0 + \frac{G_J J}{G_P B_0}}$$

- G_S = Antenna gain towards signal (dBic)
- S = Signal level (dBW / dBm)
- L_i = system implementation loss
 - Compared to “perfect” linear, analog rcvr
 - Varies from mfr-to-mfr – use 2 dB as estimate if unknown
- N_0 = system noise temperature density (dBW/Hz or dBm/Hz)
 - Essentially the Rcvr Noise Figure combined with antenna noise
 - $N_0 = kT_{SYS}$ = typically -200 dBW/Hz or -170 dBm/Hz
 - $= k(T_{ANT} + T_0(N_{RCVR} - 1))$
 - ◆ $T_{ANT} = 70\text{-}100^\circ\text{K}$
 - ◆ $T_0 = 290^\circ\text{K}$
 - ◆ N_{RCVR} = rcvr noise figure at input $\{10^{(N/10)}\}$
- G_J = Antenna gain towards interference (or jamming) (dBic)
 - Presumed equal to G_S for commercial systems (non-mil)
- J = Interference (jamming) signal level (dBW / dBm)
- $G_P B_0$ = Spread Spectrum Processing Gain
 - 60.1 dB for Narrow Band white noise (< 2 MHz)
 - 73.2 dB for 20 MHz white noise